

# All Your Face Are Belong to Us: Breaking Facebook's Social Authentication

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Annual Computer Security  
Applications Conference  
(ACSAC) 2012



FORTH

Foundation for Research & Technology - Hellas

# Outline

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- Introduction
- Social Authentication
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- Conclusions

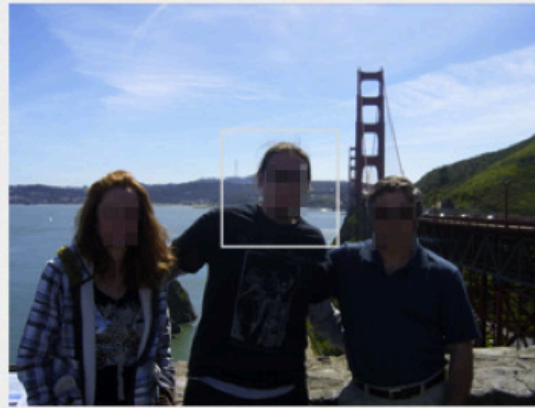
# Introduction

- Social Networks
  - Massive user base (Facebook: 1 Billion active users)
  - Appealing targets
- Compromised accounts sold in underground markets
- Majority of spamming accounts compromised, not fake [ Gao et al., IMC 2010]
- Recent Facebook phishing attacks
  - Use compromised accounts
  - Steal personal info
  - Social engineering
- Social Authentication
  - Identify your friends
  - Secure profiles against attackers with stolen credentials

# Social Authentication (SA)

- Two-factor authentication scheme
  - 2<sup>nd</sup> factor: something user knows
  - Difficult for the attacker to learn
- More user-friendly
  - No need for physical tokens
  - Easy for people to recognize their friends
  - People accustomed to tagging friends (creating the labeled dataset for Facebook)

# Social Authentication (SA)



This appears to be:

- |                                      |   |   |
|--------------------------------------|---|---|
| <input type="radio"/> Jason Polakis  | <input type="radio"/> Marco Lancini     | <input type="radio"/> Georgios Kontaxis |
| <input type="radio"/> Federico Maggi | <input type="radio"/> Sotiris Ioannidis | <input type="radio"/> Angelos Keromytis |

- 7 challenges
- 3 photos per challenge
- 6 possible answers
- User has to correctly answer 5 challenges

# Motivation

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“Can adversaries break SA in an automated manner?”

# Triggering Social Authentication

- When log-in considered suspicious
  - From geo-location never seen before
  - From device never seen before
- Requirements
  - Friend list: 50 Friends
    - Gradually increased # of friends in dummy accounts
  - Tagged photos
    - Friends must be tagged in adequate # of photos

# SA Photo Selection

“Are photos randomly selected?”

- 2,667 SA photos from real SA tests checked
  - 84% containing faces in manual inspection
  - 80% in automatic inspection by software
- 3,486 random Facebook photos checked
  - 69% contained faces in manual inspection
- Face detection procedures used for selecting photos with faces



# SA shortcomings

- Number of friends influences usability
  - Difficult for users with many friends
  - Dunbar's number
- Content of photos
  - May not contain faces, or the actual user tagged
  - Initial user feedback expressed frustration
- Current implementation by Facebook
  - Users can bypass SA by entering date of birth
    - Trivial for attackers to obtain

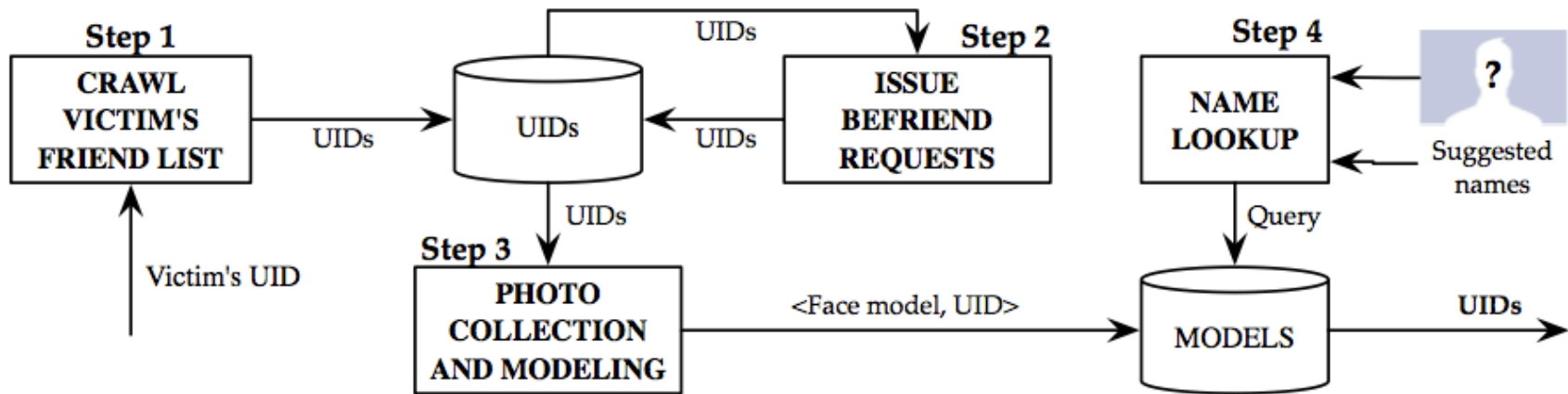
# Threat model

- SA considered safe against adversaries that
  - Have stolen credentials
  - Are *strangers* (not members of the victim's social circle)
- Not safe against friends or family
- Or any tightly connected network (e.g. University)  
[Kim et al., FC '12]
- We demonstrate SA not safe even against strangers
  - Publicly available data
  - Face recognition software

# Attack Scenarios

- Casual Attacker
  - Collects publicly available data
- Determined Attacker
  - Penetrates victim's social circle
    - Befriends victim's friends
  - Employs fake accounts
    - Different characteristics appeal to different demographics [Irani, DIMVA '11]
  - Collects as much private data as possible

# Breaking Social Authentication



1. Crawling Friend List (offline)
  - Crawler retrieves names and UIDs of target's friends
2. Issuing Friend Requests (offline, optional)
  - Can use dummy accounts
3. Photo Collection/Modeling (offline)
  1. Photo collection
  2. Face extraction and Tag matching
  3. Facial Modeling
4. Name Lookup

# Face recognition

- Custom solution
  - Based on OpenCV library
  - + Versatility in parameter tuning
  - + Offline
  - Not as accurate
- Cloud Service
  - [Face.com](#) (subsequently acquired by Facebook)
  - Exposes API to developers
  - + Superior accuracy
  - API rate limiting

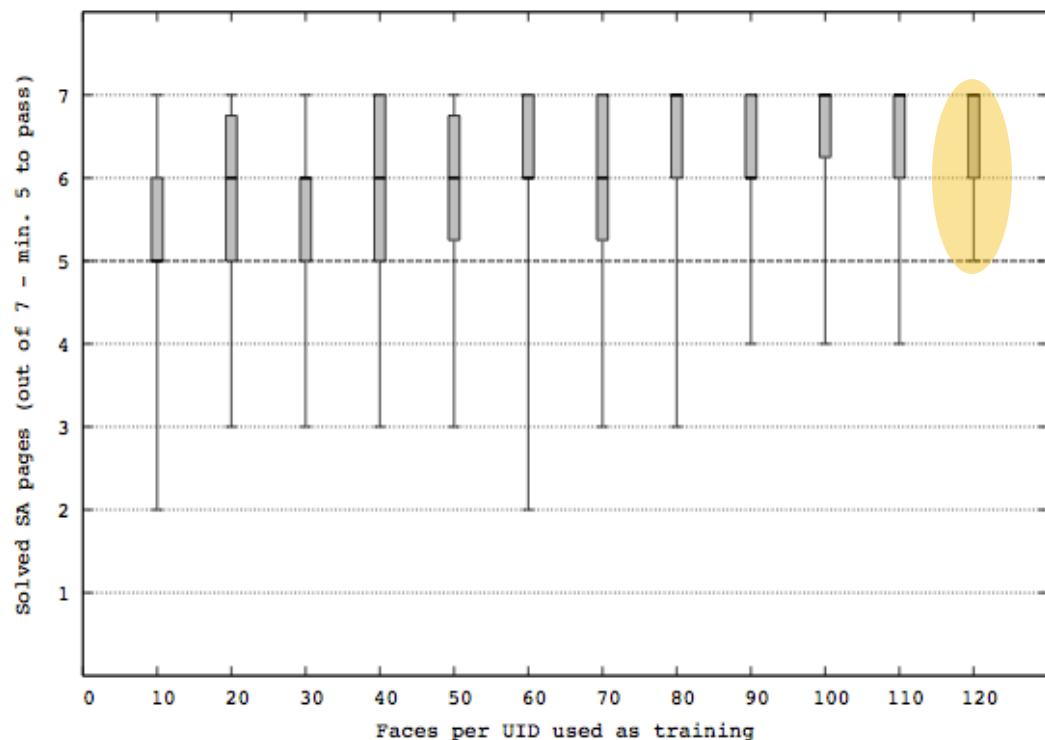
# Experimental Evaluation

- We collect data as *casual attackers* (publicly available data)
- We have not compromised or damaged any user accounts
- Determined attacker experiment
  - Through simulation
  - Custom face recognition software (flexible)
- Casual attacker experiment
  - Using [face.com](https://www.facebook.com) (accurate)

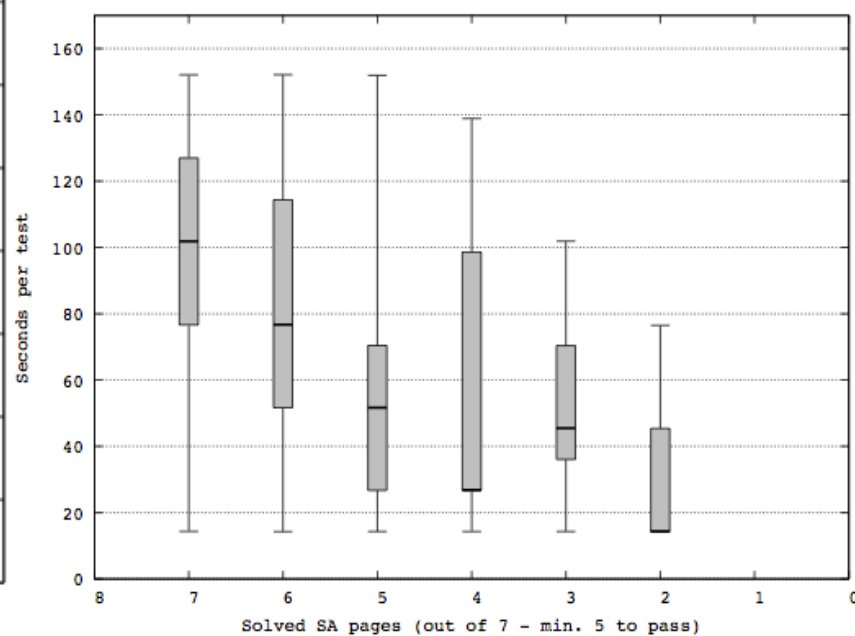
# Breaking SA: determined attacker

- Attacker has access to “all the photos”
- Selected users with enough photos as friends
- Extract faces from photos
- Train our system with  $K = 10, 20, \dots, 120$  faces per friend
- Simulated SA tests from public photos
- Generate 30 simulated SA tests from photos not used for training

# Breaking SA: determined attacker



Successfully passed pages as a function of the training set.



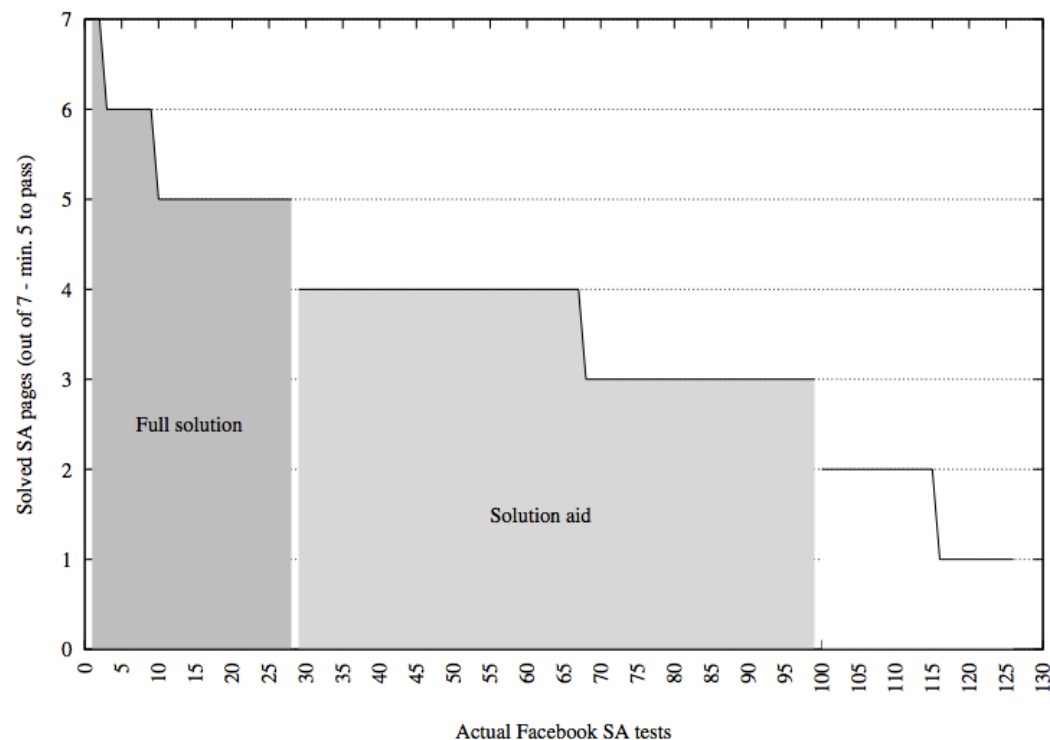
Time required to lookup photos as a function of solved pages.



# Breaking SA: casual attacker

- Use our dummy accounts as “victims”
- Automated SA triggering through ToR
- Collect snapshot of 127 real SA tests
  - Manually answered the CAPTCHA
- Use [face.com](https://www.facebook.com) to break the tests (challenging conditions)
- ~44 seconds to solve a complete test

# Breaking SA: casual attacker



## ■ Manual verification

- 22% solved
- 56% need 1-2 guesses

## ■ Failed photos

- 25% no face in photo
- 50% unrecogn. face
- 25% no model available

# Remediation Measures

- Facebook features (opt-in)
  - Login Approval (SMS based) – traditional 2 factor auth.
- Slowing down the attacker
  - Remove suggestions
  - Reduce time window
- Revisit SA
  - Select photos that contain faces software can't identify

# Facebook's Response

- Acknowledged our results
- Deployed SA to raise the bar in large-scale phishing attacks
- Not designed for small-scale or targeted attacks
- Users can enable Login Approval
  - How many have actually done so?

# Discussion

- Eurograbber malware [1]
  - Targets EU banks
  - Infects user's computer
  - Tricks user into installing smartphone malware via bogus messages and social engineering
  - Intercepts 2<sup>nd</sup> factor token sent to user's device
- What are the implications of using the same device as the 2<sup>nd</sup> factor, and for browsing?
- SA security compared to traditional two-factor with smartphones?

[1] [https://www.checkpoint.com/products/downloads/whitepapers/Eurograbber White Paper.pdf](https://www.checkpoint.com/products/downloads/whitepapers/Eurograbber%20White%20Paper.pdf)

# Conclusions

- Designed and implemented an automated SA breaking system
  - Demonstrated the weaknesses of SA
  - Publicly-available data sufficient for attackers
  - Cloud services can be utilized effectively
- 
- Facebook should reconsider its threat model
  - Need to revisit the SA approach

# Thank you

