Towards malware-resistant networking environment

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Malware propagation issues

Main focus: malware, which exploits memory corruption attacks remotely 1) Best observed on a large scale 2) Moore law vs. Gilder law





Besides:

- Content filtering is better done as close to the source as possible
- HIDS/AV administration issues, heavy resource usage

Ideas for better mitigation:

Detect and filter at network level
Try to minimize exploitation impact at host level

Network level: wire-speed shellcode filtering

Task of optimal shellcode detection can be divided into three subtasks:

Subtask 1 - Shellcode classification

- Build a set of classes of shellcode «building blocks» and corresponding feature space
- Subtask 2 Library of simple classifiers
 - Build a set of algorithms, capable of detecting specific classes of shellcode «building blocks» (i.e. NOP, GetPC, decryptors, etc)
- Subtask 3 Optimal hybrid classifier
 - Solve an optimization problem of generating data flow graph of elementary classifiers, which covers all classes, and is optimal in terms of FP rates and computational complexity.



Research deliverable: shellcode detection library

Host level: fine-grained privilege control

Task of application privilege control can be divided into three subtasks:

Subtask 1 - Program slicing

Split CFG into the set of non-overlapping blocks: the number of privileges per block is less than overall number of privileges in the initial SELinux profile

Subtask 2 – Generating normal behavior model

 Build normal program behavior model as DFA where symbols are syscalls and checkpoints passing

Subtask 3 - Run-time behavior monitoring

 Get the parameters of syscalls and checkpoints in run-time, pass them to the normal behavior model and effectively utilize the model output



Research deliverable: SELinux extention

Summary: two complementary research directions

- Fast polimorphyc shellcode detection in network flow
 - Aim detect massive phenomena like worm propagation as close to the source as possible
 - Build hybrid shellcode classifier, optimal in throughput and FP rates
 - Generate signatures with very short lifetime to use in existing filtering devices
- Fine-grained application privilege control at host level
 - Aim minimize the negative effect of successful exploitation of unknown vulnerabilities in software
 - Build «privilege flow graph» for application in terms of SELinux
 - Monitor execution trace and enforce «hard» least privilege principle