



# Introduction to Android

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# Bird's Eye View

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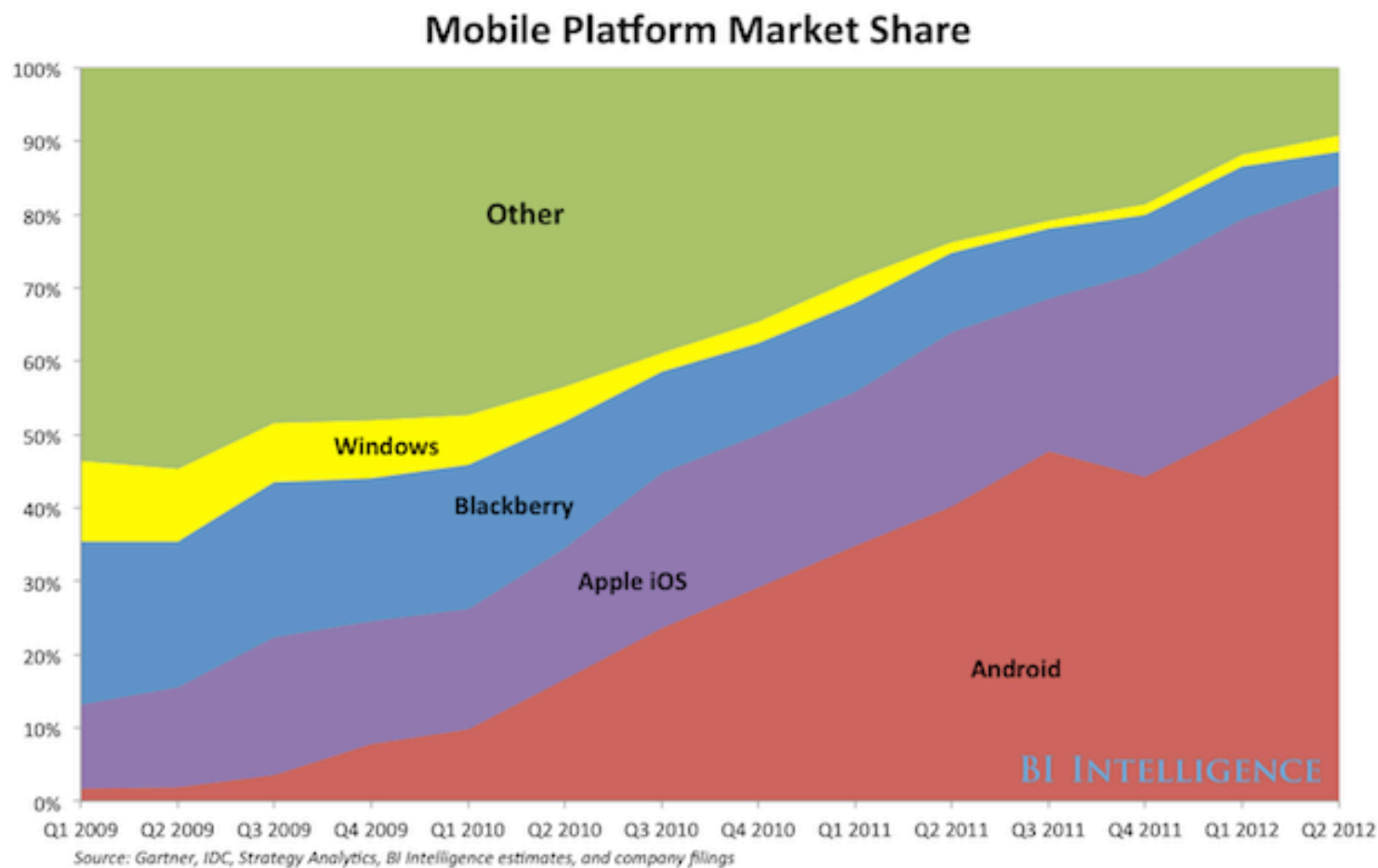
- What is Android?
- Bootstrap
- Short walk to the tools
- Android permission model

# What is Android?

- Linux-based Operating System
- Designed primarily for mobile devices
  - Power constraints
  - Sensor rich
- Combines technologies from other OSs
  - Binder for IPC



# Android popularity



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“By the end of **2016**, there will be **2.3 billion** computers, tablets and smartphones running **Android**, and only **2.28 billion Windows-powered devices**, says research firm **Gartner.**” ***ZDNet.com***

# In other words...

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- More devices
- More users
- More data
- Bigger attack landscape



# Application Stores

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# Bootstrap – Let's see how it looks



# Step 1 – Downloads

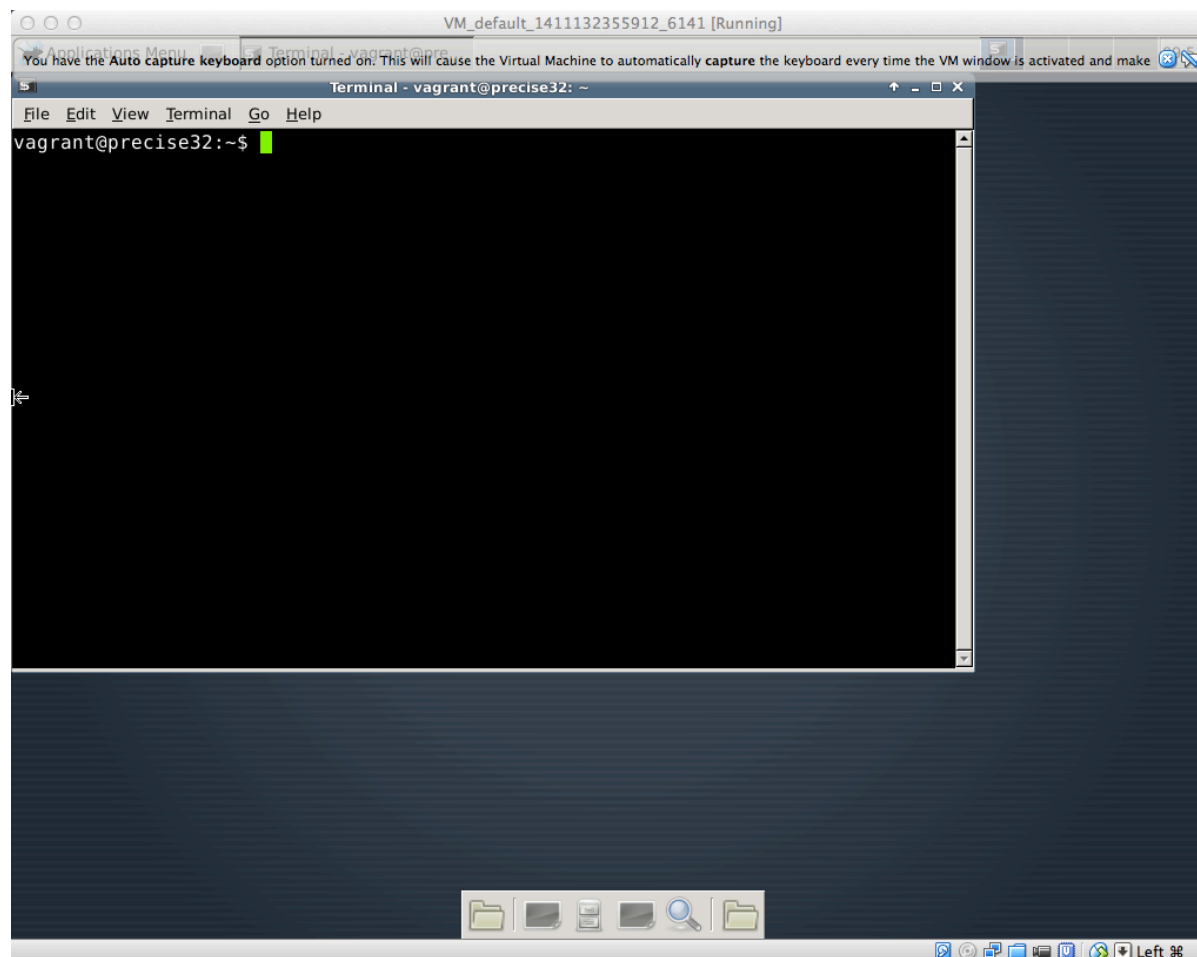
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- VirtualBox
  - A virtual machine software
- Vagrant
  - A utility for creating portable images
- An image prepared by us
  - Ubuntu with Android SDK/tools
  - Android emulator

# Log in to the environment

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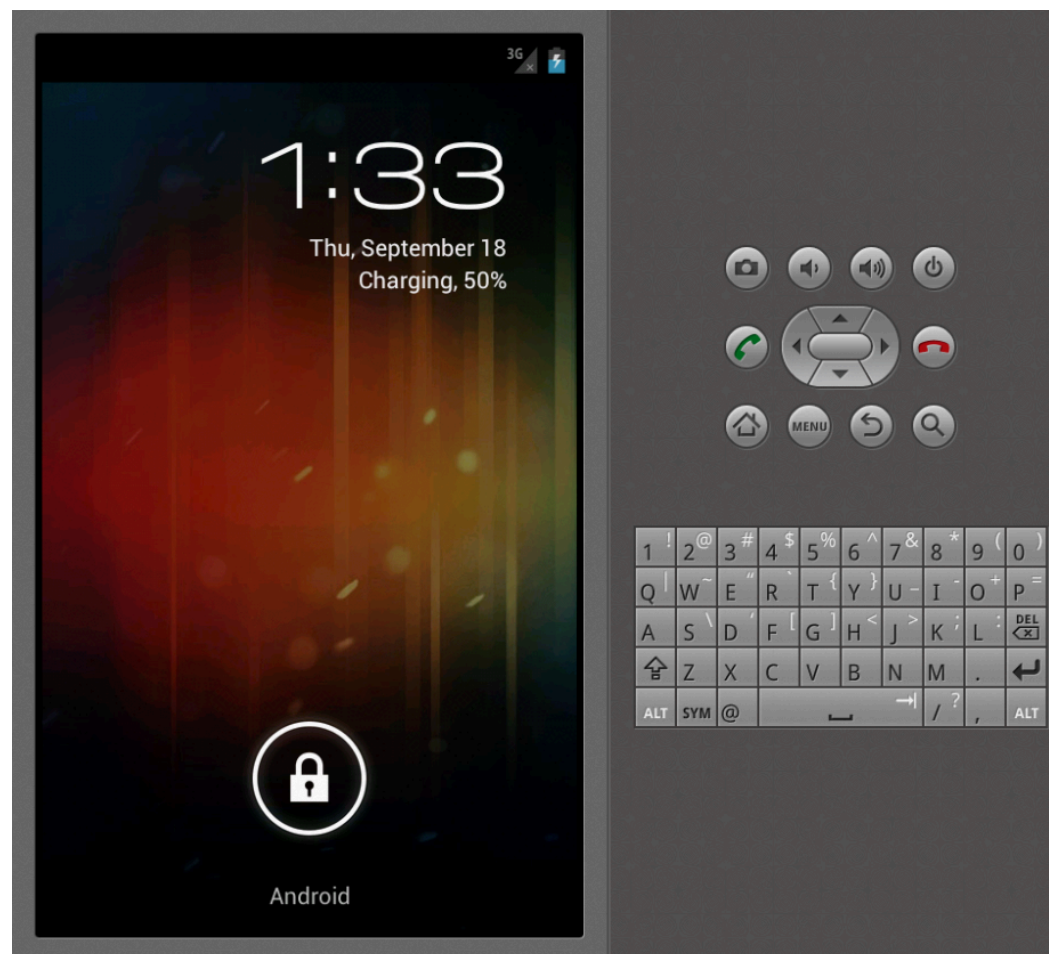
- Run VirtualBox with our image
  - `login: vagrant`
  - `password: vagrant`
  - `% startxfce4`
  - Run a terminal



# Run the emulator

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- Create a new emulator environment
  - `% android list targets`
  - `% android create avd -n syssec -t 1 --abi default/armv7l`
- Run the emulator
  - `% emulator @syssec`
  - `% adb shell`



# Create external storage

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```
% mksdcard -l e 12M syssec-sd.img  
% emulator @syssec -sdcard syssec-  
sd.img
```

# Moving files around

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```
% echo "Hello Android" > hello.txt
% adb push hello.txt /sdcard/
% adb shell
# cat /sdcard/hello.txt
Hello Android
```

## Read-only filesystem?

- Mount external storage as read/write:

```
# mount -o remount, rw /sdcard
```

# Moving files around

---

```
# cd /sdcard
# echo "Hello from Android" >
hello2.txt
# exit
% adb pull /sdcard/hello2.txt
% cat hello2.txt
Hello from Android
```



# Installing/uninstalling apps

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```
% cd apps/session1  
% adb install  
uk.co.nickfines.RealCalc.apk  
% adb uninstall  
uk.co.nickfines.RealCalc
```

# Android Permission Model

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- Android powers devices with many resources
  - Sensors: Camera, GPS, Accelerometer, etc.
  - System resources: Network, Storage, etc.
  - Social resources: Contacts, AddressBook, etc.
  - Cellular resources: phone calls, SMSs, etc.

# Android Permission Model

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- Android is application centric
  - Android apps run in isolation
  - Each app is “a user” (uid) in the system
  - Each app (i.e., user) has access to a set of particular resources

# Android Permission Model

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- An example (what does the following do?):

```
<manifest xmlns:android=  
http://schemas.android.com/apk/res/android  
package="com.android.app.myapp">  
<uses-permission android:name="android.permission.RECEIVE_SMS"/>  
...  
</manifest>
```

# Many Permissions

|        |                                |  |
|--------|--------------------------------|--|
| String | ACCESS_FINE_LOCATION           | Allows an app to access precise location from location sources such as GPS, cell towers, and Wi-Fi.                                      |
| String | ACCESS_LOCATION_EXTRA_COMMANDS | Allows an application to access extra location provider commands   |
| String | ACCESS_MOCK_LOCATION           | Allows an application to create mock location providers for testing  |
| String | ACCESS_NETWORK_STATE           | Allows applications to access information about networks   |
| String | ACCESS_SURFACE_FLINGER         | Allows an application to use SurfaceFlinger's low level features.  |
| String | ACCESS_WIFI_STATE              | Allows applications to access information about Wi-Fi networks   |
| String | ACCOUNT_MANAGER                | Allows applications to call into AccountAuthenticators.  |
| String | ADD_VOICEMAIL                  | Allows an application to add voicemails into the system.   |
| String | AUTHENTICATE_ACCOUNTS          | Allows an application to act as an AccountAuthenticator for the AccountManager   |
| String | BATTERY_STATS                  | Allows an application to collect battery statistics  |
| String | BIND_ACCESSIBILITY_SERVICE     | Must be required by an <a href="#">AccessibilityService</a> , to ensure that only the system can bind to it.                             |
| String | BIND_APPWIDGET                 | Allows an application to tell the AppWidget service which application can access AppWidget's data.                                       |
| String | BIND_DEVICE_ADMIN              | Must be required by device administration receiver, to ensure that only the system can interact with it.                                 |
| String | BIND_INPUT_METHOD              | Must be required by an <a href="#">InputMethodService</a> , to ensure that only the system can bind to it.                               |
| String | BIND_NFC_SERVICE               | Must be required by a <a href="#">HostApuService</a> or <a href="#">OffHostApuService</a> to ensure that only the system can bind to it. |

# Where permissions are defined?

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- Android apps come in bundles
  - APKs (compressed)
- Each app has an AndroidManifest.xml
  - XML file (compressed)

# Analyzing an APK with apktool

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```
% cd apps/session1
% apktool d
uk.co.nickfines.RealCalc.apk
realcalc
% cd realcalc
% cat AndroidManifest.xml | less
```

# Challenge time!