

INTERACTIVE VIRTUAL AVATARS. DESIGN & APPLICATION CHALLENGES FOR FUTURE SMART HOMES

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UNDER THE AUSPICES OF



Sofia, UNWE

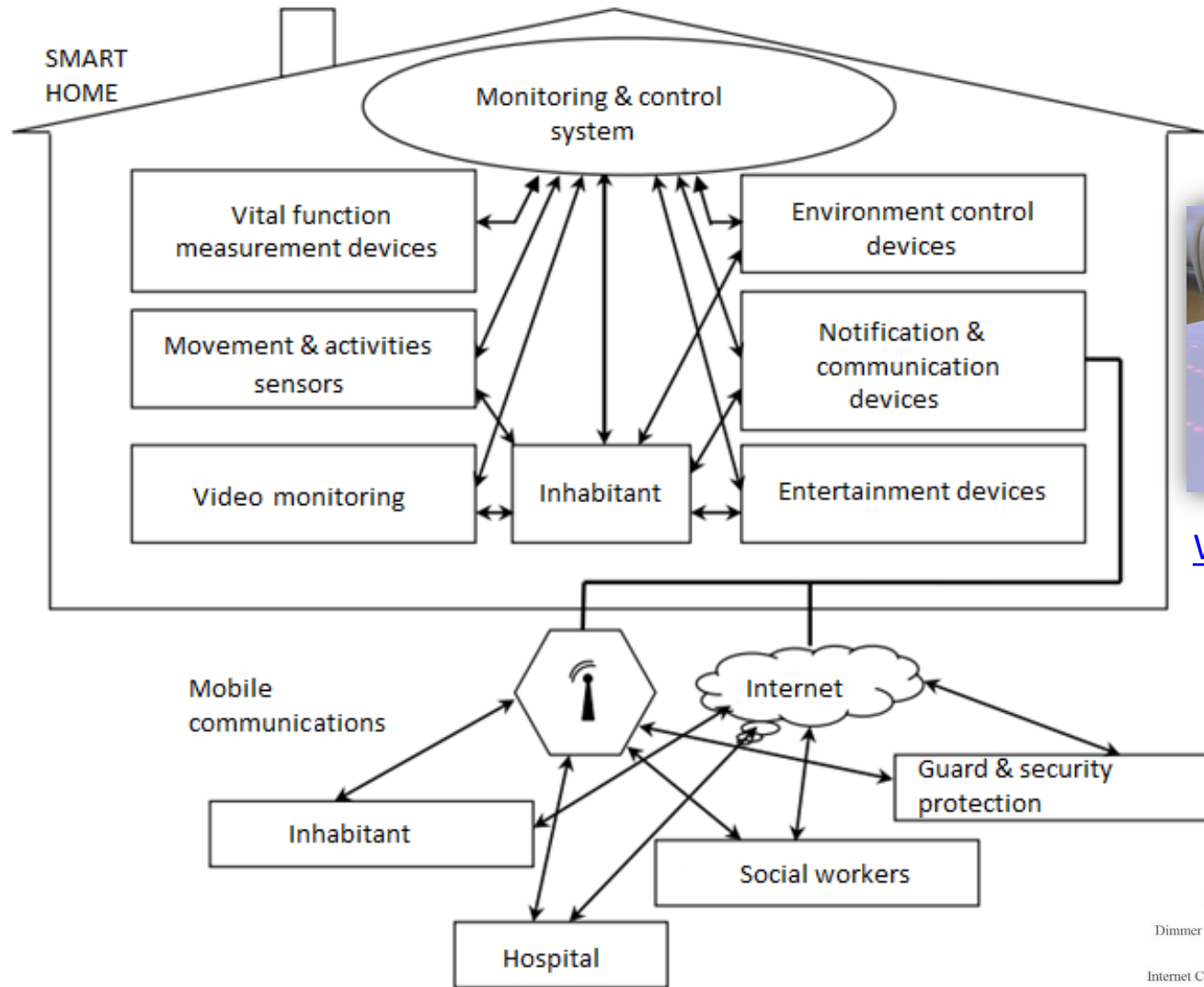
ICAICTSEE – 2014

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OUTLINE

- ❑ MODERN SMART HOME ORGANIZATION
- ❑ CYBER THREATS CHALLENGES TO SMART HOMES
- ❑ INTERACTIVE VIRTUAL AVATARS IN SMART HOMES
- ❑ DISCUSSION

MODERN SMART HOME ORGANIZATION



...?



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SENSORS ORIENTED



SERVICE ORIENTED

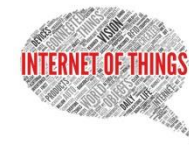
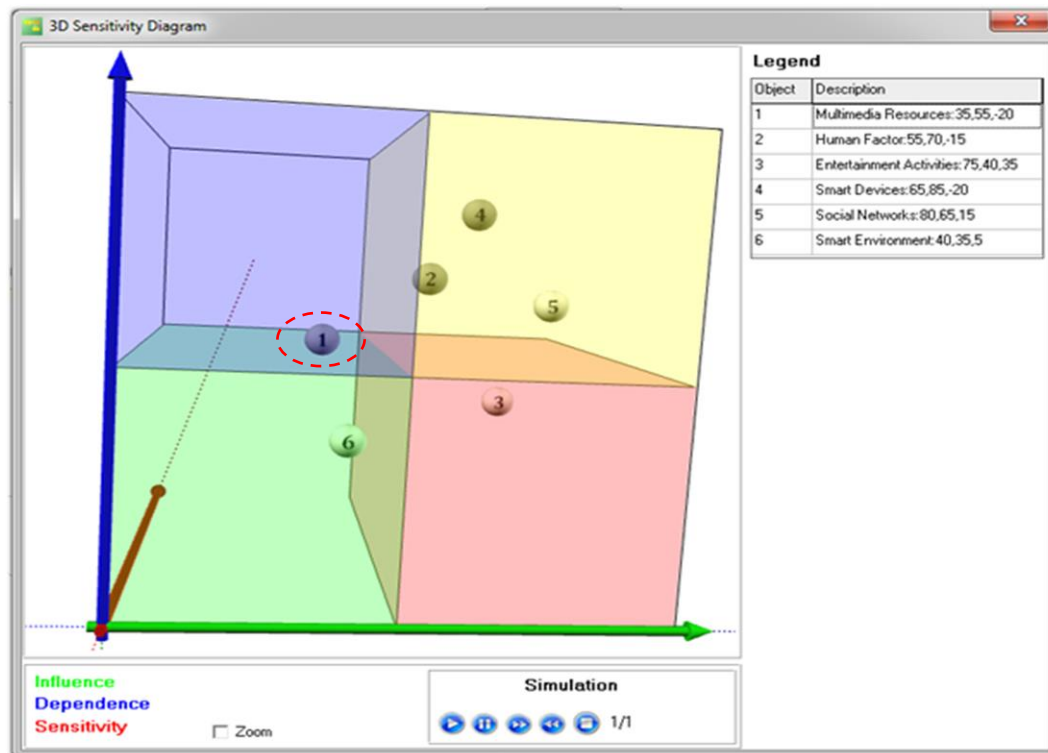
[Minchev & Boyanov, 2013](#)

CYBER THREATS CHALLENGES TO SMART HOMES

SMART HOMES MULTIPLE CYBER THREATS

[Minchev & Kelevedjiev, 2014](#)

Threat/Area	Human Factor	Digital Society	Governance	Economy	New Technologies	Environment of Living
Targeted Attacks						
Compromised Devices						
Malware						
Technologies Influences						
Privacy & Allianation						



[Minchev, Boyanov et al, 2014](#)

AND OUR BELIEFS FOR THE NEAR FUTURE...

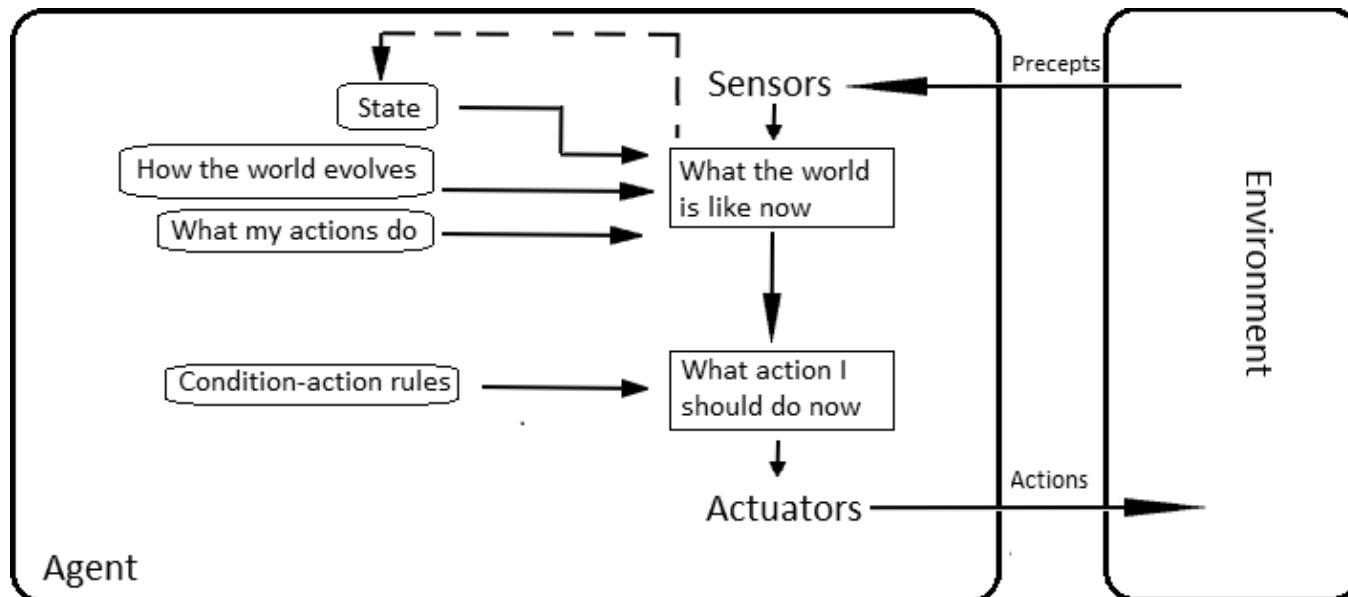
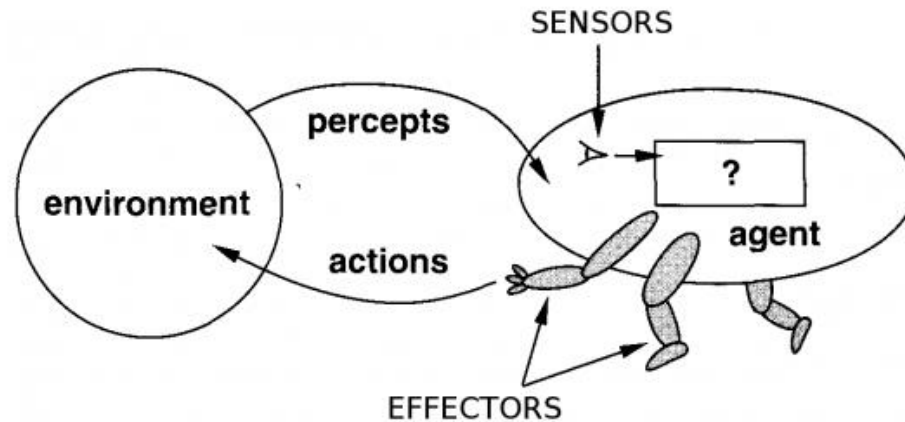


INTERACTIVE VIRTUAL AVATARS IN SMART HOMES



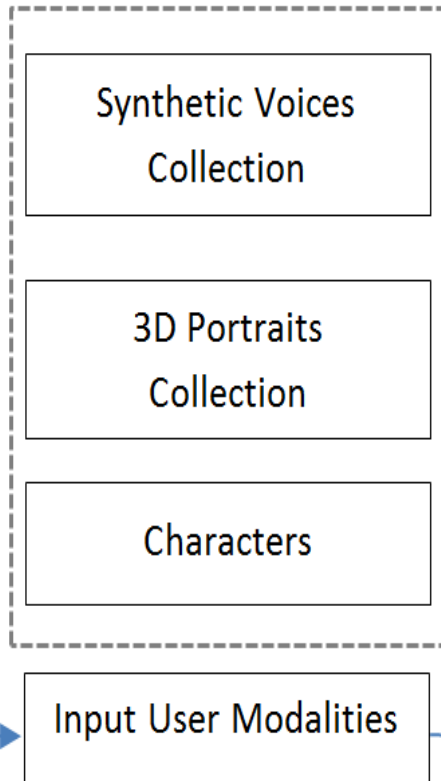
[Watch video >>](#)

[Russell & Norvig, 2009](#)



AVATAR LIVE EXAMPLE

Interactive Avatar-based Interface



Decision Logic



Output Controlling Interface Channels

Output Home Multimedia Devices



INTERFACE DESIGN

I. GENERAL DESIGN



Object 1



Object 2



Object 3



Object 4



USERS PREFERENCES EVALUATION*



Melody 1



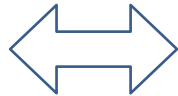
Melody 2



Melody 3



Melody 4



Object A



Object B



Object C



Object D

*IAPS/IADS



VOICE VS FACE MATCHING

VOICES



Voice 1



Voice 2



Voice 3



Voice 4

FACES



Object 1



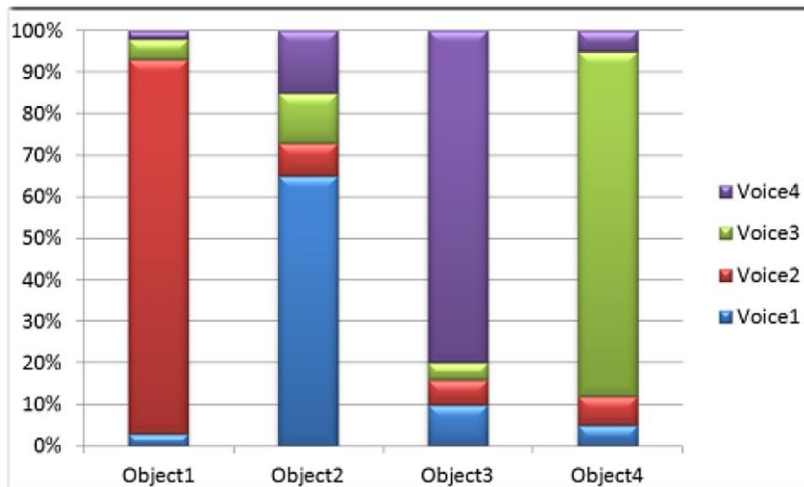
Object 2



Object 3



Object 4



57 PEOPLE, AVG. AGE = 31.25 YEARS,
25 MALE, 27 FEMALE; VAR = 0.35

II. DETAILED DESIGN...



07 Scorned Husband



08 Hip-Hop Artist



09 Soul Singer



10 Little Girl



11 Rythmic Robot



12 Dare



13 Flirting



14 Freestyle Rap



15 Singing in Shower

- ☐ CHARACTER
- ☐ BAHVIOUR
- ☐ DYNAMICS
- ☐ INTERACTION COMMANDS
- ☐ ...



SAPI- Speech Application Programming Interface

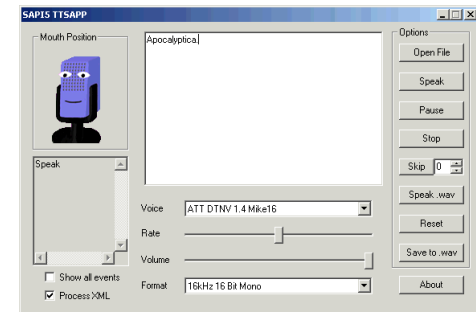
[Olivola et al, 2014](#)

Competence

Dominance

Extroversion

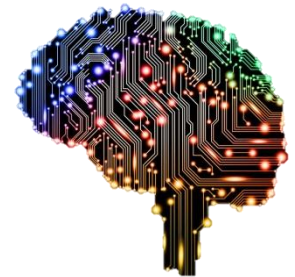
Trustworthiness



DECISION RULE-BASED SYSTEM



SAPI



Probabilistic Reasoning

Logical Condition

?!

IF (A=true) & (B=false)

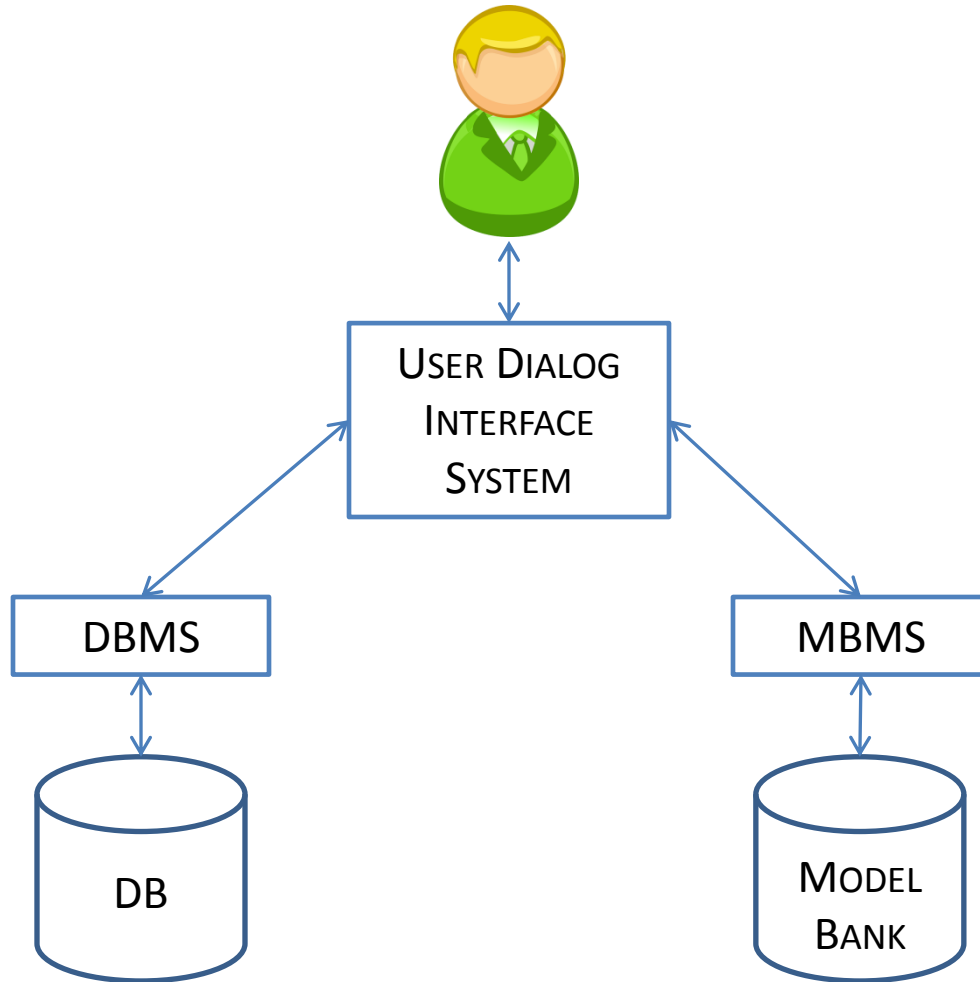
THEN ACTIVITY1

Action

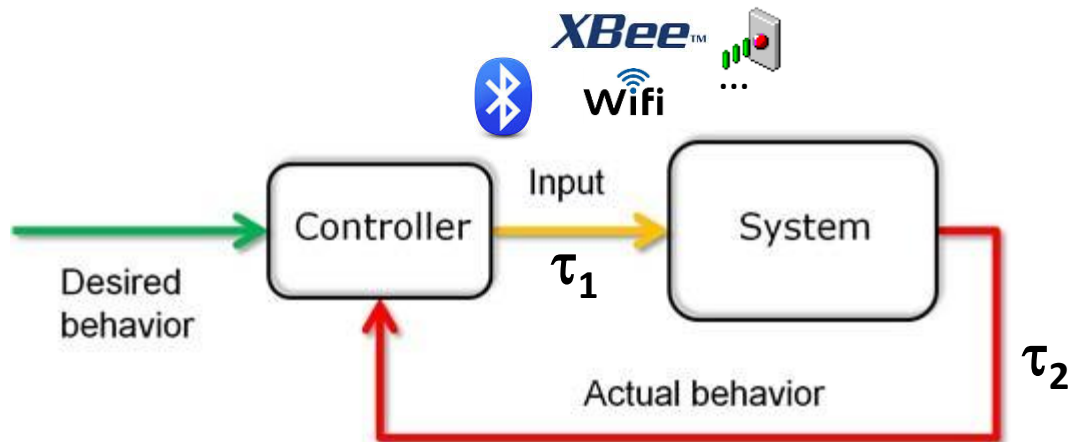
.....

IF (A7=true) & (B1=true)

THEN ACTIVITY7

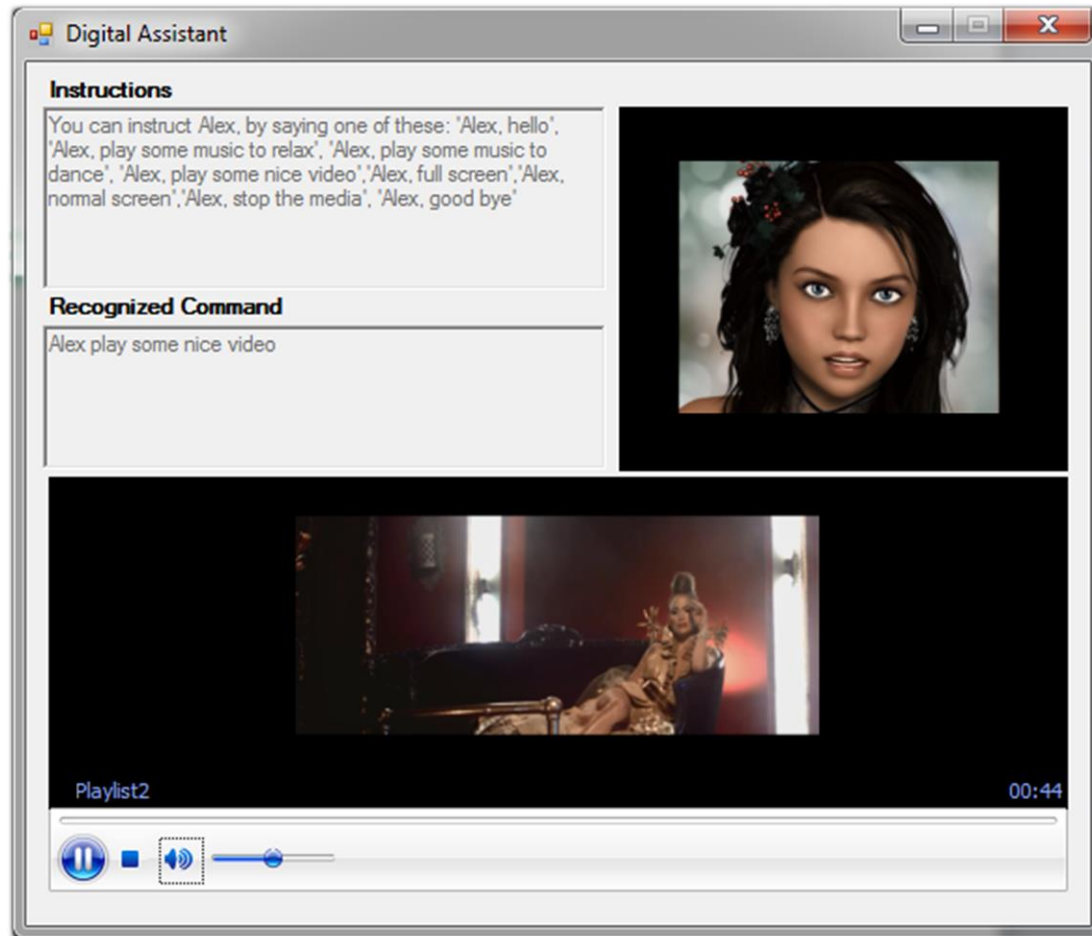


DEVICES CONTROL





DEMONSTRATION



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DISCUSSION

OUR CURRENT RESEARCH EFFORTS ARE SHOWING SOME PROMISING RESULTS CONCERNING “AVATAR BASED SMART HOME CONTROL SYSTEMS” AND “INTERNET OF THINGS” INTEGRATION.

THE PRACTICAL DEVELOPMENT HOWEVER REQUIRES BALANCING AMONGST: INTERFACE DESIGN, SENSORS, COMMUNICATIONS AND ARTIFICIAL INTELLIGENCE.

THE RESULTING SMART HOMES CONTROL SYSTEMS HAVE ALSO TO BE ADDRESSED AND FOR CYBER THREATS PREVENTION AS THIS NEW MULTIMEDIA PROJECTION IS CONSTANTLY EVOLVING AND IS A SOURCE OF MANY HIDDEN AND UNEXPECTED THREATS FOR THE USERS.

ACKNOWLEDGEMENT

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THANK YOU FOR THE ATTENTION!

