

# A Fast Eavesdropping Attack Against Touchscreens

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# How sensitive data is compromised

- Direct attacks
  - Well-known in both literature and industry
  - Very active research community
- **Other types of attacks**
  - Social engineering attacks
  - Side-channel attacks
  - Difficult to mitigate (if not through awareness)

# Side-channel Attacks

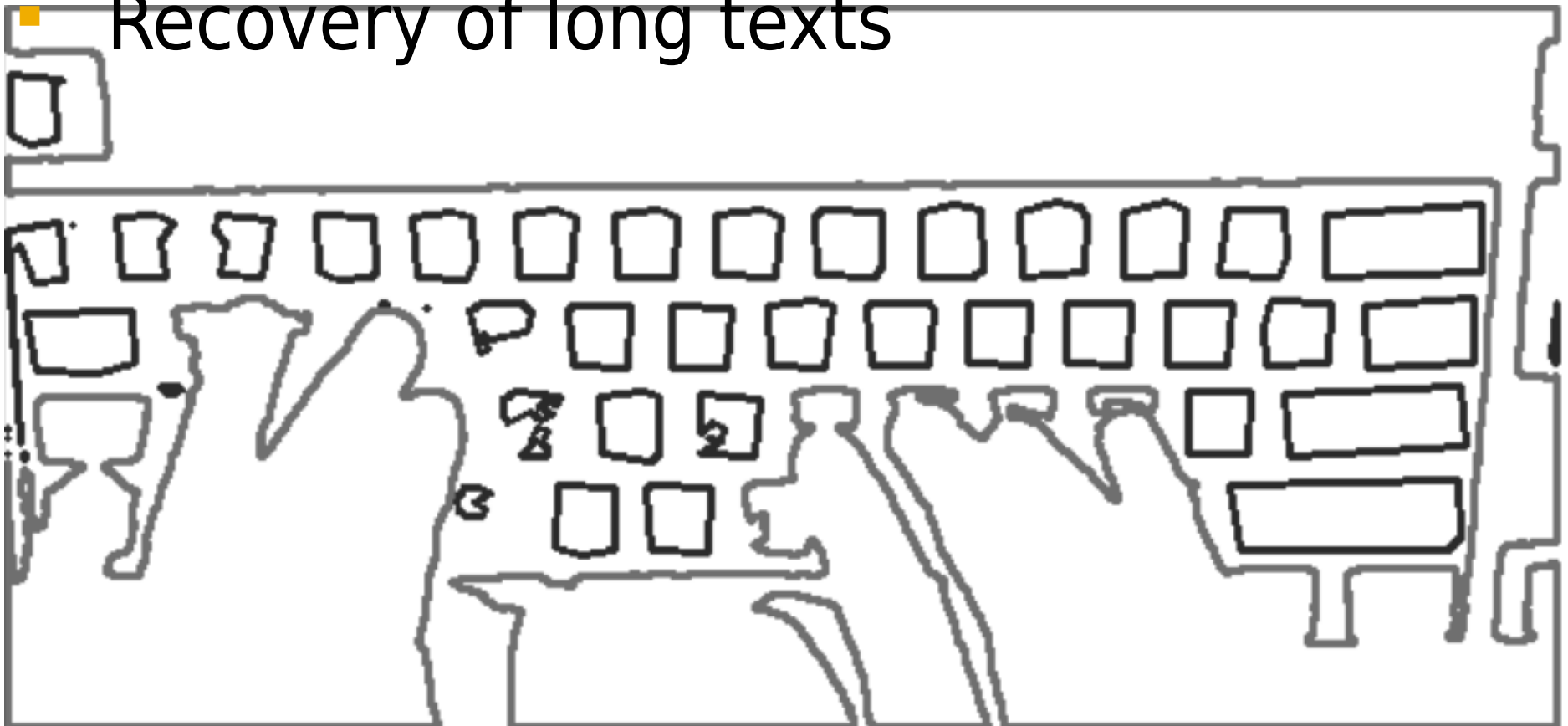
- Less known yet very effective
- Digital side-channels
  - Example: decrypting SSL through wifi LAN sniffing
- **Physical-world observation**
  - Direct observation
    - Shoulder surfing
  - Indirect observation
    - Sound emanations
    - Reflections
    - Magnetic radiations
    - Desk surface vibrations

# Physical-world Observation



# Automated Shoulder Surfing

- First attempt of **automatic** shoulder surfing
- Recovery of long texts

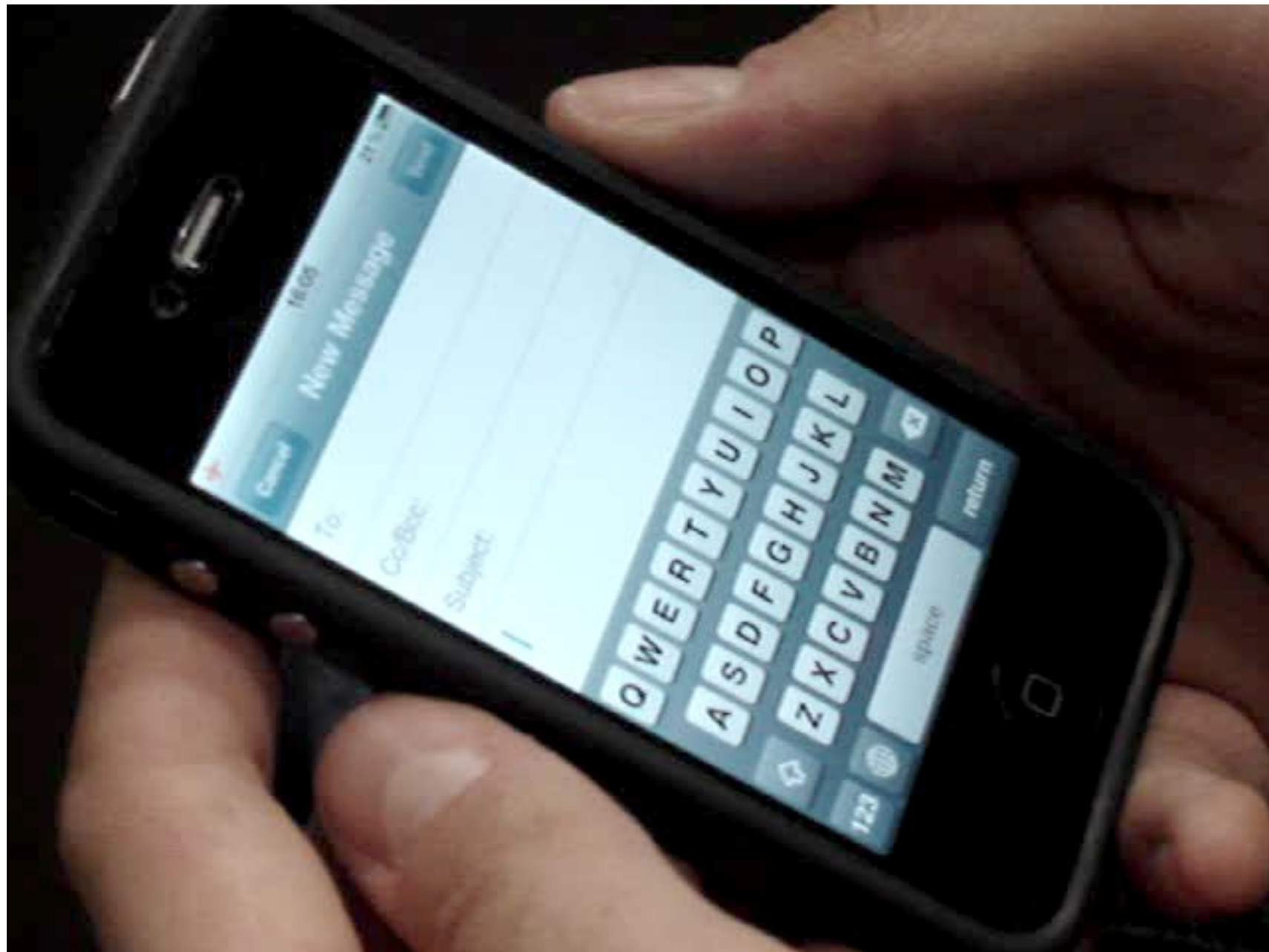


# Ubiquitous Touchscreen Mobiles

- **2010** survey on 2,252 US citizens
  - 72% use a mobile phone for **texting**
  - 30% use a mobile phone for **instant messaging**
  - 38% use a mobile phone for Web **browsing**
- (1970) **touchscreen** technology was invented
  - 2010: **5 billion** US dollars market
  - 159% market **grow** rate
  - Q3 2010: 417 million of touchscreen devices sold

# Automated Shoulder Surfing

- Non-automated
  - not interesting
  - time consuming
- Automated
  - Is it feasible?
  - Mobile context poses several constraints





# Mobile Settings Constraints

- Moving target
- Fixed observation point not always feasible
- Very small keyboards
- No visibility of pressed keys
- No visible key occlusions

# Touchscreen to the rescue

- Lack of tactile feedback
- Early soft keyboards were hard to use
- UI engineers came up with **usable keyboards**





Cancel

Send

Re: Jenny's Birthday

To: Rob Tucker

Cc:

Subject: Re: Jenny's Birthday

Great p4  
[pick](#)

Q W E R T Y U  
A S D F G H J  
Z X C V B N M  
space return  
. ? 1 2 3



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# Usability vs Security

- Old dilemma
- More secure, less easy to use
- Example: Google's 2-step authentication
  - Very secure
  - Very unusable
    - Wait for the verification code every time you do email
- Apply also in this context
  - Feedback-less touchscreen keyboards
    - hard to type on
  - Feedback-rich keyboard keyboards
    - easy to type on
    - eyes follow the feedback naturally during typing



Cancel

9:41 AM  
Re: Jenny's Birthday

Save

To: Rob Tucker

Cc:

Subject: Re: Jenny's Birthday

Great p4  
pick

Q W E R T Y U  
A S D F G H J  
Z X C V B N M  
space return  
. ? 1 2 3





Our approach

# Simple Threat Model

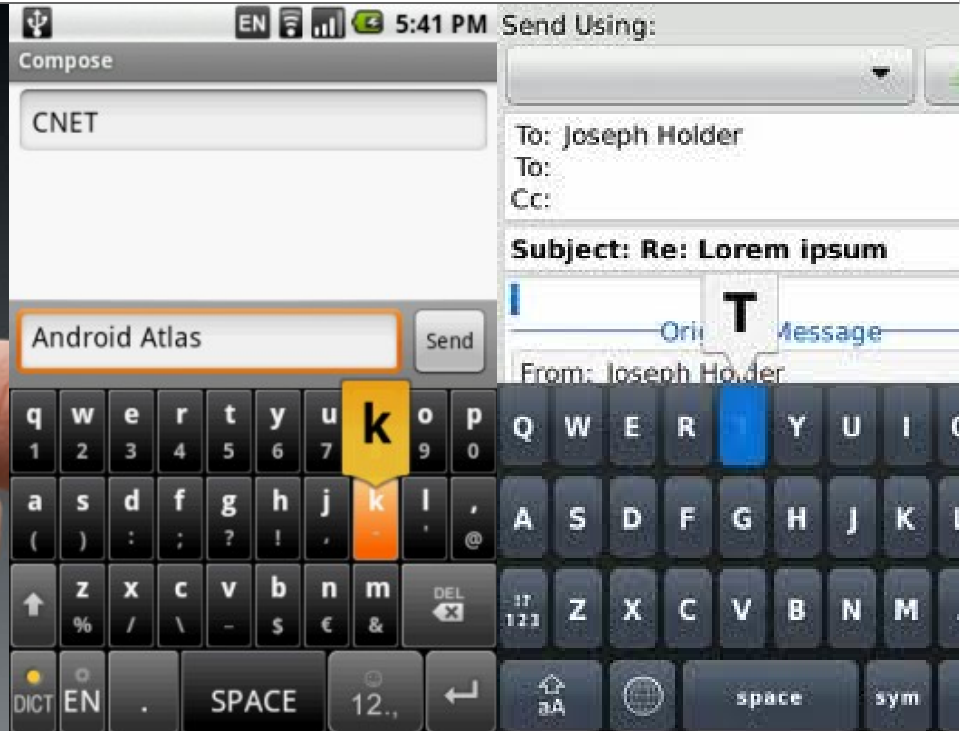
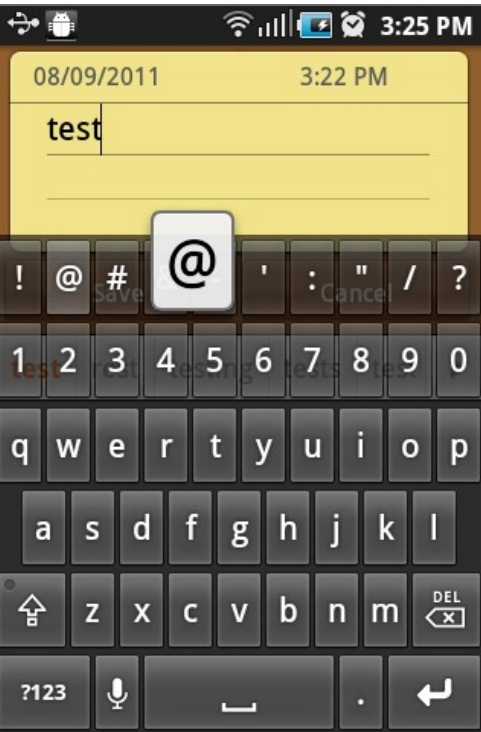
- **Requirement 1**

- iPhone-like visual feedback mechanism

- **Requirement 2**

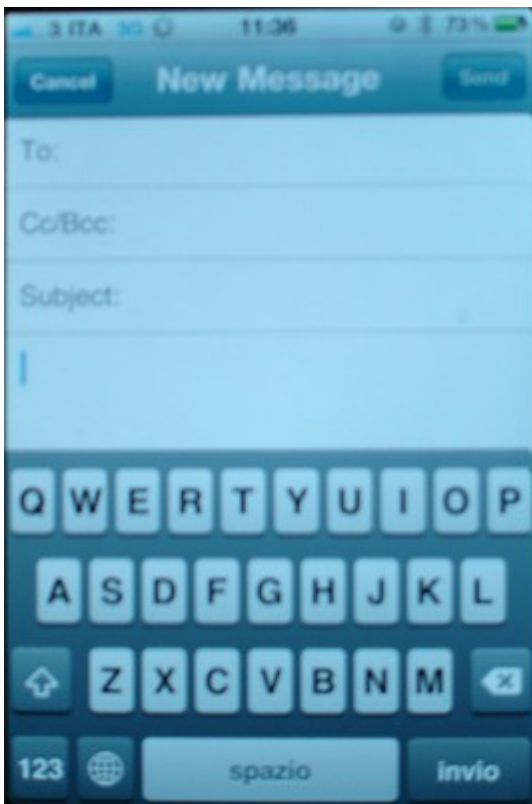
- Template of the target screen known in advance

# Requirement 1 is often satisfied



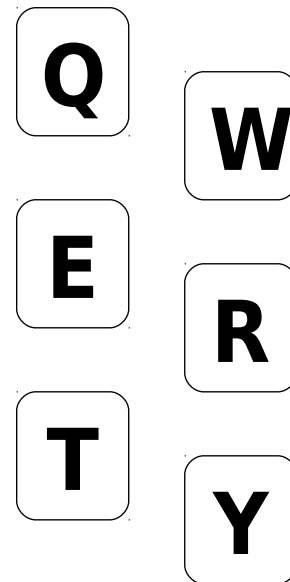
# Requirement 2 is very easy to satisfy

SCREEN TEMPLATE



(screenshot)

KEY TEMPLATES



(synthetic, hi-res)

MAGNIFIED LAYOUT



(x,y-coordinates)

# Outline of the Approach

- **Phase 1**
  - Screen detection and rectification
- **Phase 2**
  - Magnified key detection
- **Phase 3**
  - Keystroke sequence reconstruction

# Phase 1

- **Input**

- Image depicting the current scene (current frame)

- **Output**

- Synthetic image of the rectified, cropped screen

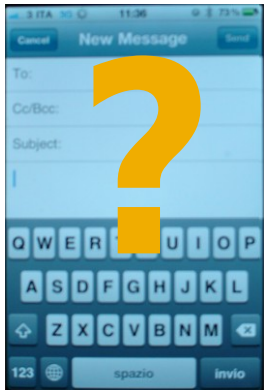
- **Procedure**

- Screen detection
- Screen rectification

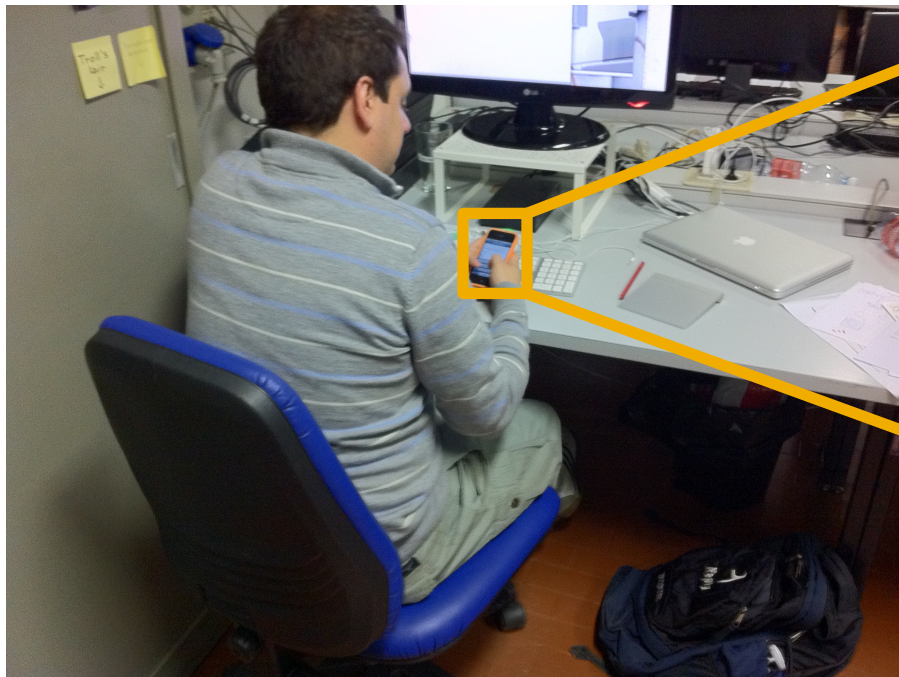


# Screen Detection

- The current frame is searched for the screen template (Requirement 1)



+

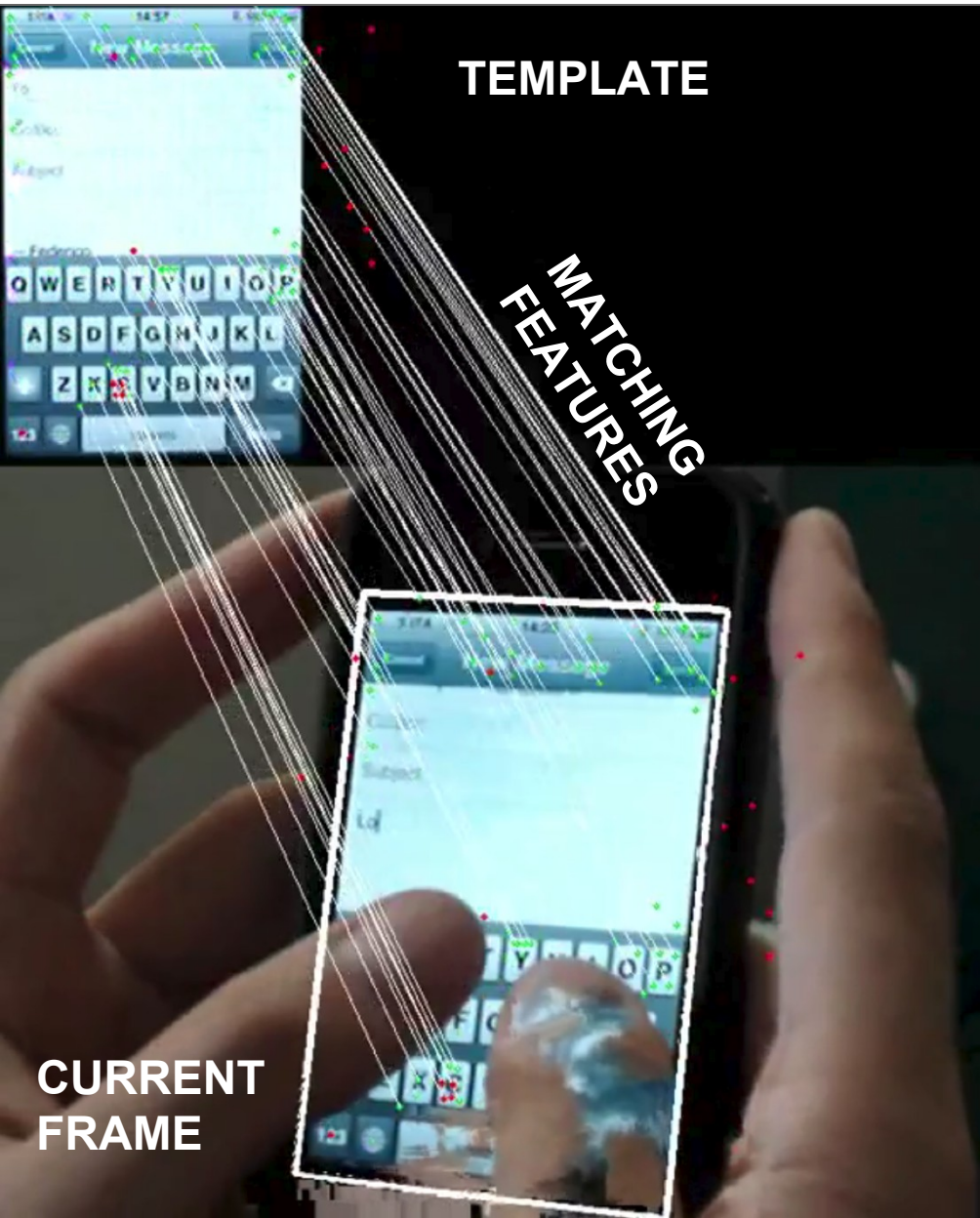


**SCREEN TEMPLATE**

**CURRENT FRAME**

**MATCHING PATCH**

# Screen Detection via Template Matching



- **SURF** features

- Edges
- Corners

- Invariant to:

- Rotation
- Scale
- Skew
- Occlusions

- **Homography** estimation



# Screen Rectification via Homography



**CURRENT FRAME**

- Estimate during screen detection
- Successful matches improve matches in subsequent frames

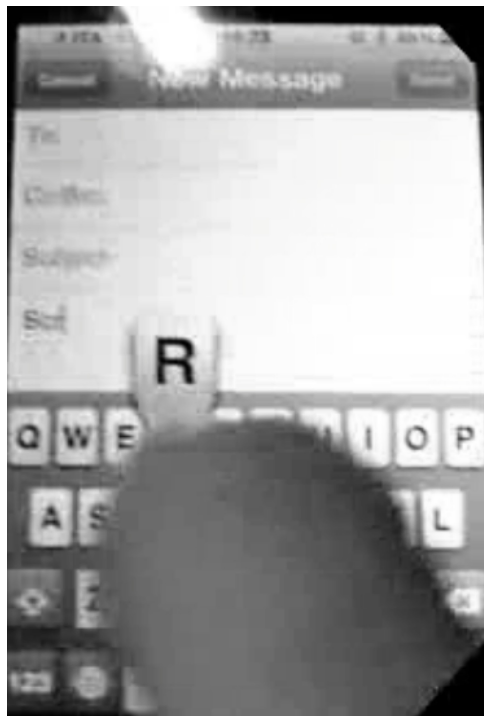


**RECTIFIED FRAME**

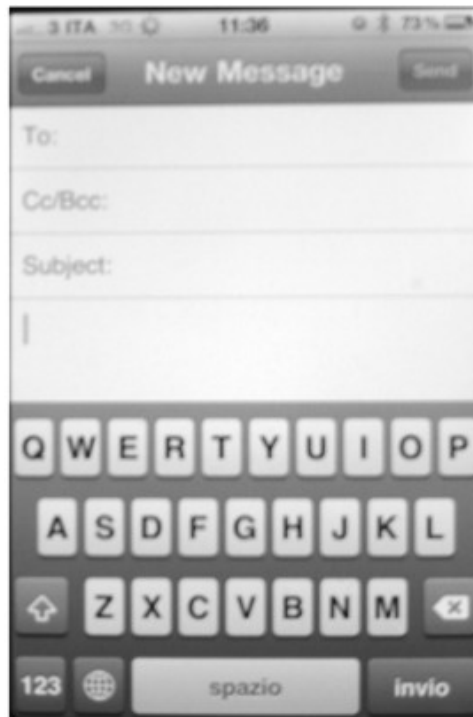
# Phase 2

- **Input**
  - Image of the rectified screen
- **Output**
  - Areas where magnified keys appeared
- **Procedure**
  - Background subtraction

# Pixelwise Background Subtraction

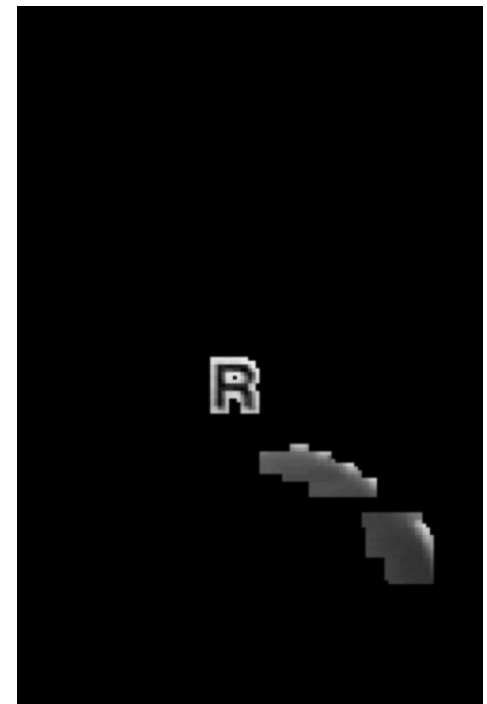


**CURRENT FRAME**



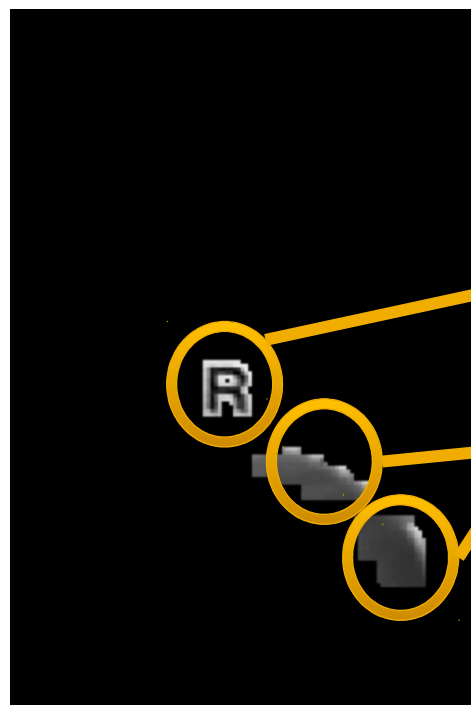
**SCREEN TEMPLATE**

**=**



**FOREGROUND**

# Spurious output



**HIGHLIGHTED KEY** (MAGNIFIED-KEY CANDIDATE)

OTHER FOREGROUND  
ELEMENTS (NOISE)

**FOREGROUND**

# Phase 3

- **Input**

- Magnified-key candidates

- **Output**

- Sequence of typed symbols

- **Procedure**

- Approximate neighbors lookup
- Best matching key identification
- Fast pruning
- Key sequence analysis

# Approximate Neighbor Lookup

- Known keyboard layout (Requirement 2)
- Centroid identification
- Match centroids with keyboard layout

# Known keyboard layout

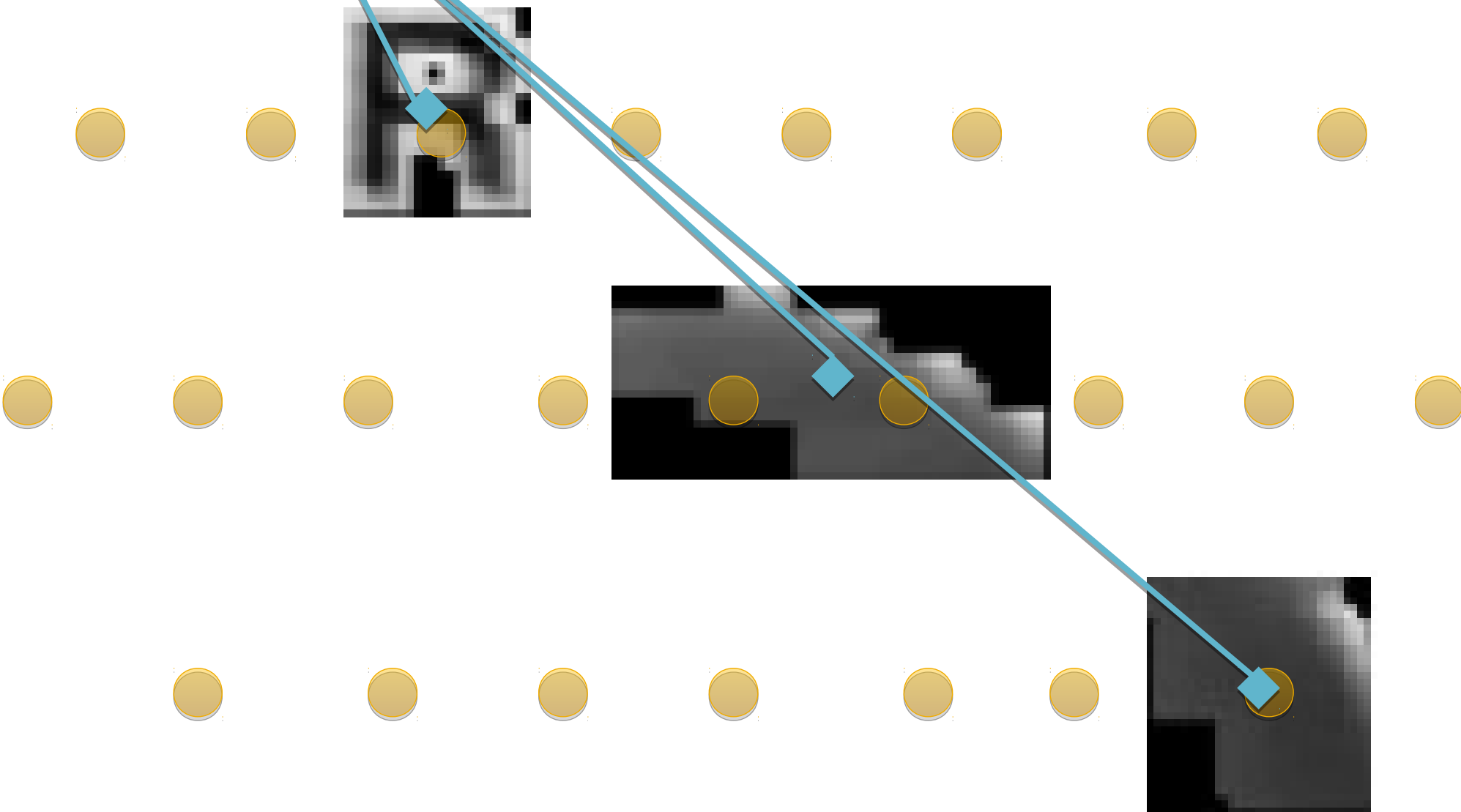
Q W E R T Y U I O P

A S D F G H J K L

Z X C V B N M



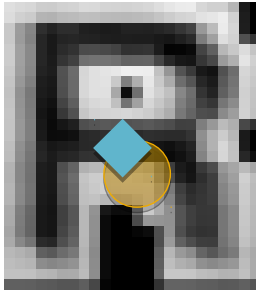
# Centroid identification



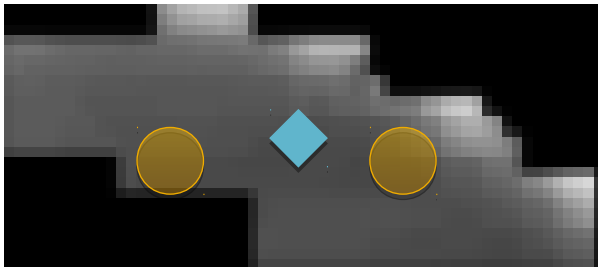


# Match centroids with layout

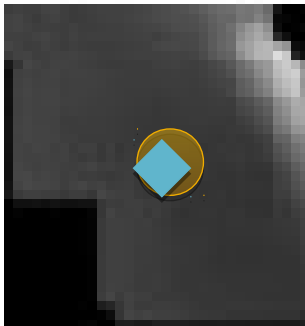
**CENTROID 1**



**CENTROID 2**



**CENTROID 3**



**E**



**R**



**T**



**G**



**H**



**J**



**N**

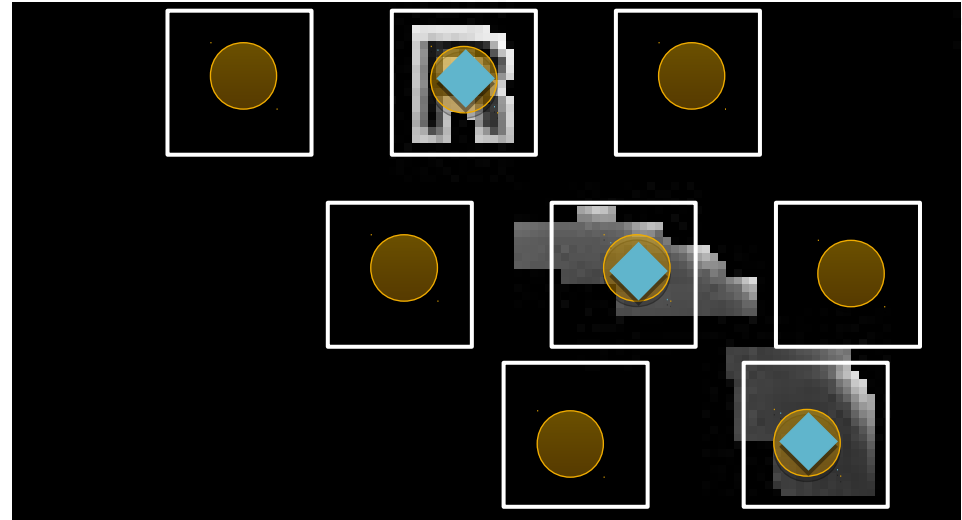


**M**



# Key similarity

- Region of interest
- Key template (Req. 2)



E R T G H J

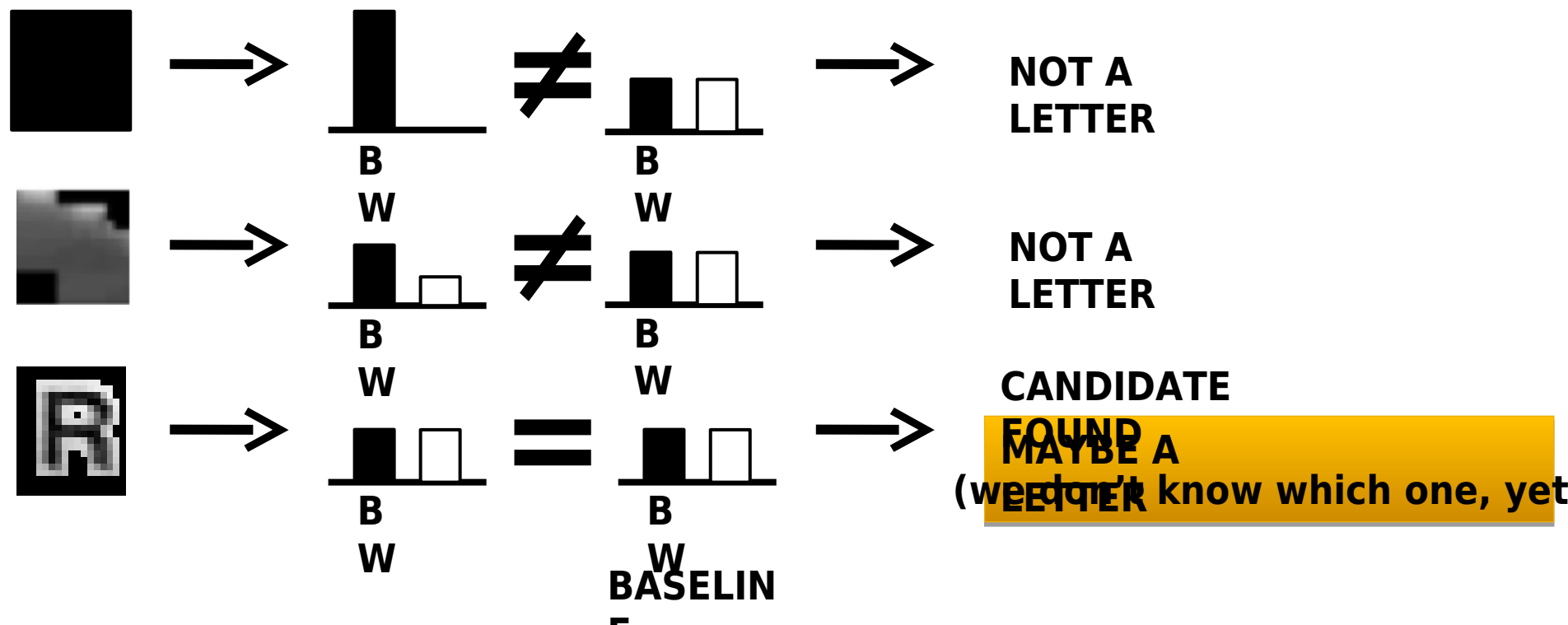
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LOW HIGH LOW LOW MED LOW LOW MED

N M

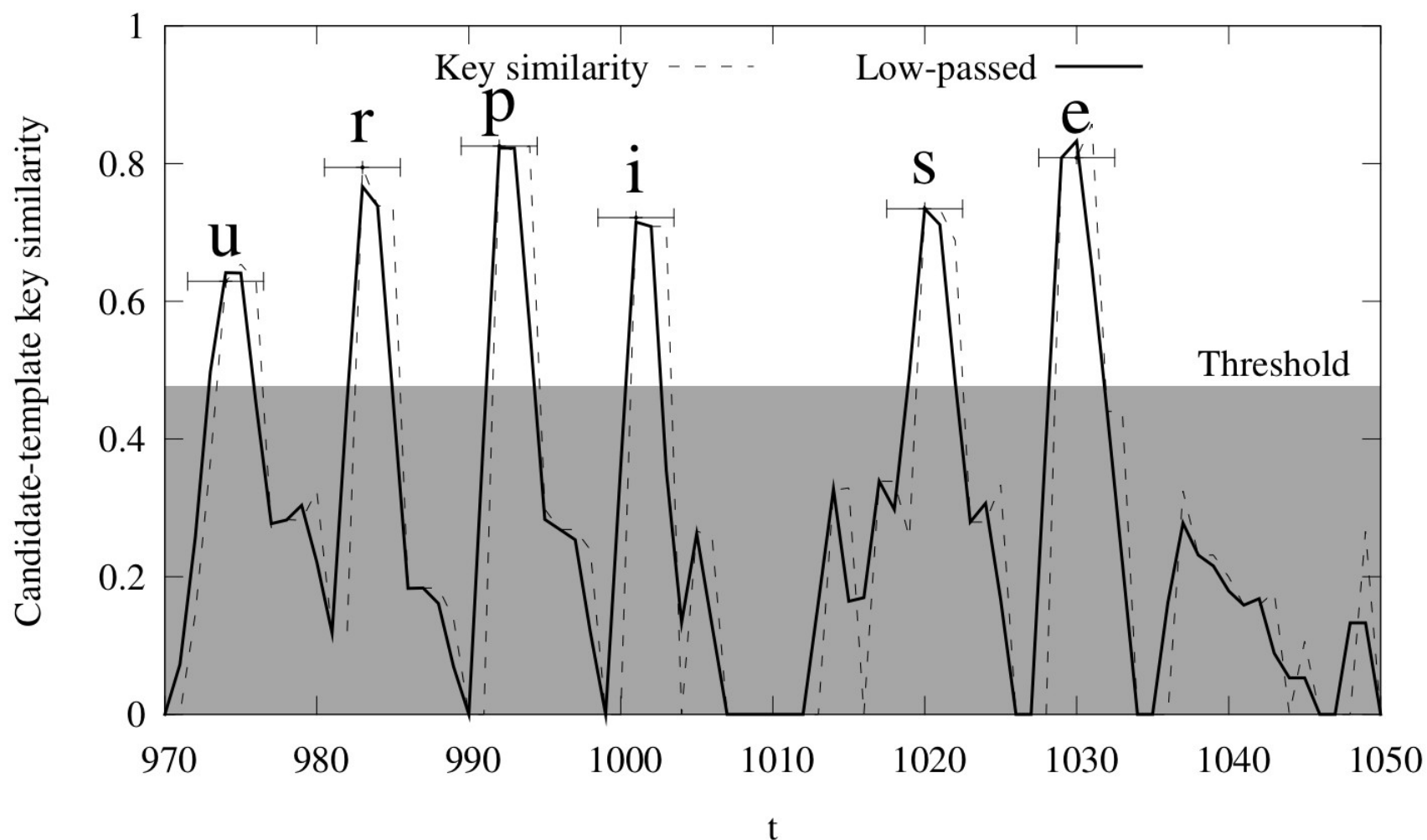
# Fast Pruning

- Computing the key similarity is **expensive**
- Black-white distribution of the ROI
- %B/W-**heuristic** is way faster



# Key Sequence Analysis

- Find maxima of the key similarity



# Implementation Details

- **Phase 1**

- C++
- OpenCV

- **Phase 2-3**

- Matlab
- Compiled into C

- **Threshold estimation**

- Confidence interval (mean, variance)
- Video samples collected in “no typing” conditions

# **DEMO**

<http://www.youtube.com/watch?v=aPuS8kNI30U>

<http://www.youtube.com/watch?v=t9BxB3dO0KQ>

# Experimental Evaluation

- Types of text
  - Context-free
  - Context-sensitive
- 3 attackers, 3 victims
- Goals
  - Precision and speed
  - Resilience to disturbances

# Overall evaluation procedure

## ■ **Typing**

- 3 victims are given the input text
- Victims type text on their iPhones

## ■ **Recording**

- A recording camera was used for repeatability

## ■ **Attack**

- 3 attackers are provided with the videos
- Attackers have “infinite” time to analyze videos

## ■ **Comparison**

- Automatic attack vs. human attackers



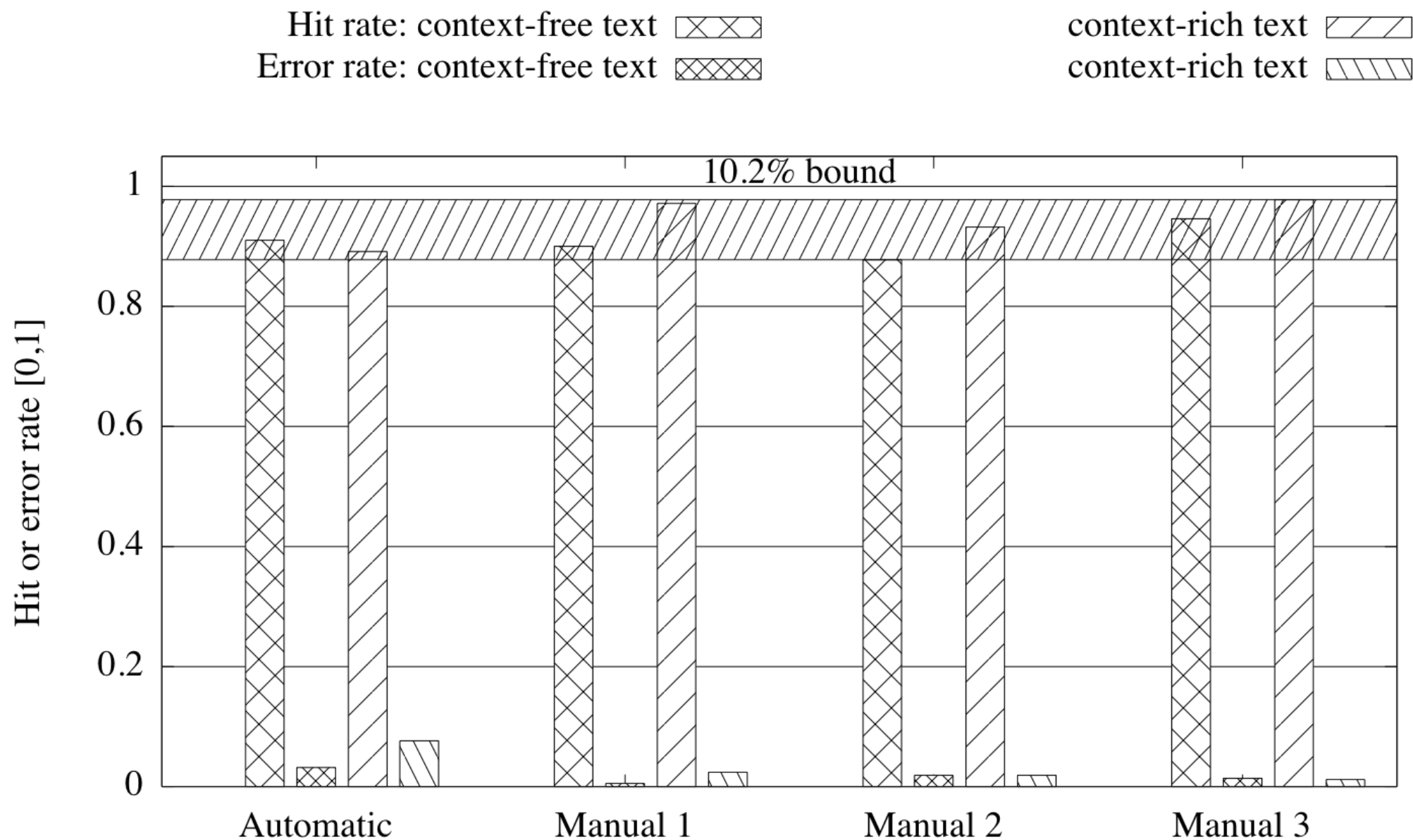
# Context-free text

spent chapter foundation identified because  
first which material notation summarized time  
spent volume much technical little system  
reference figured number measurement lorem  
referring abstract text introductory shown in the  
we observing request second objective books  
relationship astute formidable quantile  
convenient remainder between utilizable tool  
law resident minutes exemplified the product  
then temporarily number will per systematic  
average accumulated south specialty terminal  
numerous introduce

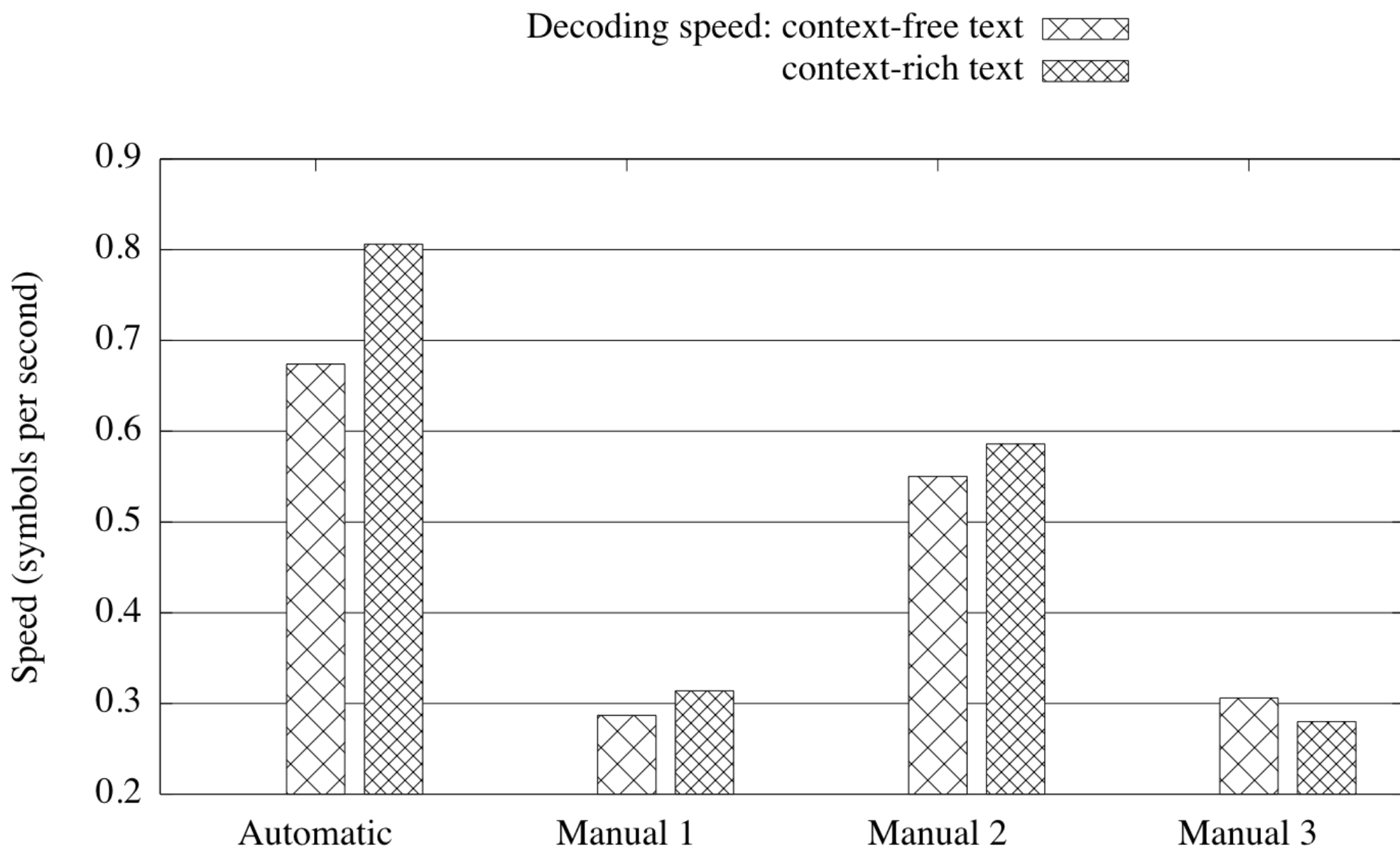
# Context-sensitive text

close your eyes and begin to relax take a deep breath and let it out slowly concentrate on your breathing with each breath you become more relaxed imagine a brilliant white light above you focusing on this light as it flows through your body allow yourself to drift off as you fall deeper and deeper into a more relaxed state of mind now as i

# Almost as precise as a human



# Way faster than a human



# Extreme conditions

ABERRATION	PHASE 1	PHASE 2-3	
		$h\%$	$\epsilon\%$
1) Permanent occlusion	difficult	44.44	33.33
2) Shake device	feasible	67.74	8.70
3) Shake camera	feasible	96.00	4.00
4) Shake device + camera	unfeasible	0.00	-

# Limitations

- **Non-magnifying keys**
  - Space (on iPhone only)
  - Layout-switching keys
  - **Mitigation**
    - Device-specific heuristics
    - E.g., on iPhone, exploit color-changing spacebar
- **Alternative layouts (minor limitation)**
  - **Mitigation**
    - Detect switch
    - Loop through different templates during detection

# Alternative layouts



# iSpy: A Happy Coincidence

- [Raguram, CCS 2011]
- Appeared at the same conference
- Completely different approach
  - Classification-based
  - They require training
- Really, the very same accuracy 97~98%



# Conclusions

- Touchscreen mobile devices are widespread
- Shoulder surfing is automatable
- Automatic shoulder surfing is precise too
- Counteract these attacks with privacy screens
- But...

# Finger tracking

## ■ Challenge

- How to detect tapping?



# THANKS!

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